1.12.1627 MANAGEMENT STREET OF STREET i karat pplication or Docket Number PATENT APPLICATION I __ DETERMINATION RECORD 1088358 Effective October 1, 2001 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE **FOR NUMBER FILED** NUMBER EXTRA BASIC FEE BASIC FEE OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42 =X84 =OR MULTIPLE DEPENDENT CLAIM PRESENT +140= معرضو الأملة and majoring +280= OR If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR CLAIMS AS AMENDED - PART II OTHER THAN (Column 1) SMALL ENTITY (Column 2) (Column 3) OR SMALL ENTITY CLAIMS HIGHEST ADDI-REMAINING NUMBER ADDI-PRESENT AMENDMENT **AFTER** RATE TIONAL **PREVIOUSLY** RATE TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST 0 REMAINING ADDI-NUMBER ADDI-PRESENT AMENDMENT AFTER **PREVIOUSLY** RATE TIONAL **EXTRA** RATE TIONAL **AMENDMENT** PAID FOR FEE FEE **Total** Minus X\$ 9= X\$18= OR Independent Minus X42 =X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +140= +2104 OR TOTAL TOTAL ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING NUMBER ADDI-ADDI-PRESENT ENT **AFTER PREVIOUSLY** TIONAL RATE TIONAL **EXTRA** RATE **AMENDMENT** PAID FOR FFE Minus. AMEN X\$ 9= X\$18= OR Independent Minus X42 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X84= OR

OR

+280=

+140=

ADDIT, FEE

TOTAL

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.